



“Whatever you do, work at it with all your heart”

Colossians 3:23



Our Watery World

Year 3
Spring

Key Knowledge:

I know that:

Artists' inspiration comes from patterns found in the natural world

Artists interpret what they see in different ways using different mediums

I can use artists' work to inspire my own, adapting it to make my own version

By using less water and more watercolour, a richer and deeper colour will appear

By using water, with watercolours, you can blend colours together to create depth and tone

When preparing my printing block, different materials can create different textures when pushed against a polystyrene tile

I can create and print repeating patterns by using the same simple design over and over again

Blotting is using an absorbent material to soak up excess water

Responding to questions with thoughtful and creative answers is part of learning about Art.

Listening to and respecting other people's interpretations of art is important

Artistic language can be used to explore favourite images

Visual language can be used to look at and explore a range of art

Colour choices for a backwash for a background using watercolours needs to be thought through carefully using information I know about colour.





Key Vocabulary:

Asymmetric balance - a kind of balance in which the 2 sides of the design are very different.

Background - the shapes that appear behind the foreground.

Composition - the plan, placement or arrangement of the elements of art in a work, usually according to the principles of design.

Contrast - opposites placed next to or near each other in a picture.

Depth - how deep or three-dimensional an artwork looks. The illusion of space can be created using colour, line, and shape.

Foreground - the first shapes that appear in front of a picture.

Hue - all the primary and secondary colours (black, white and grey are not hues).

Intensity - the brightness or pureness of a colour. A bright colour is at its highest intensity while a dull colour is at its lowest.

Landscape - artwork where the focus is scenery

Pattern - a design in which line, shape, form or colour is repeated.

Print - a process where images are transferred from one material to another

Shadow - a dark area or shape produced by the absence of light.

Texture - the feel, appearance or consistency of something. There are two types of texture - actual and visual texture. Actual texture is something you can actually feel, and visual texture is how an artist gives the idea of texture in a 2d form.

